



FACILITY RULES

1. All individuals using this facility do so at their own risk. The Soccer Nation owners, operators, officials, and staff assume no liability for any injuries or accidents which may occur to players, coaches, spectators, or anyone in the facility.
2. Conduct within the Soccer Nation facility, whether on or off the field, should be in the spirit of good sportsmanship.
3. Absolutely No Alcohol or Drugs use prior to playing. No Alcohol or Drugs may be brought into the facility at any time. Anyone suspected of being under the influence of Alcohol or Drugs will be immediately ejected from the facility.
4. Soccer Nation reserves the right to refuse play, service or admission to the facility to anyone.
5. Children must be under adult supervision at all times. It is not permitted for parents to drop off minors under the age of 18 for play or loitering at our facility.
6. No food, drinks or gum allowed on the playing field.
7. No spitting on the playing field or on the facility floors. Yuck! If you must spit, do so into a garbage can. Anyone caught spitting on the field will be given a two minute penalty.
8. No chewing tobacco, sunflower seeds, glass containers or other similar products permitted in the facility.
9. No balls allowed! Game balls will be provided by the facility. Any balls given out for other field use will require collateral such as car keys. Any balls being kicked around outside of the field will become property of Soccer Nation.
10. All spectators are to watch the games from the designated viewing areas. No spectators are allowed in the player boxes or on the field at any time. Any team who has someone other than players in their player box may be issued a blue card (2 min penalty).
11. No foul, abusive, racial, or derogatory language at any time. No violent or aggressive behavior at any time. Players, coaches, parents, or spectators who can not control their language or behavior will be ejected from the facility.
12. All play will be conducted by the rules set forth by the U.S. Indoor Soccer Association and by the rules of this facility.
13. No pets allowed in the facility.

GUIDELINES AND POLICIES

REGISTRATION: All players are required to be registered with SOCCER NATION. Players must complete the appropriate Membership Registration Form, provide identification, and pay the registration fee if required.

CHECK IN PROCEDURE: We recommend that players arrive with their teams at least 20 minutes prior to game time. Players must check in before each game at the front desk, an appropriate game band will be placed on each players wrist by Soccer Nation staff members. Any outstanding balances must be paid in full before player will be given a wrist band. Wrist bands will not be handed out for any player who is no present at the front desk. Players will not be permitted to enter the field of play until this check-in process is complete and they have a wristband. **We reserve the right to request a valid ID from any player checking-in to verify identity and/or age.**

LEAGUE REGISTRATION & FEES (ADULT LEAGUES ONLY): Teams are registered on a first-come, first served basis. New teams must register and pay the required non-refundable, non-transferable deposit 7 days prior to the start of a league in order to get onto the schedule. All league start dates are available on our website. Registration maybe available online or at the Soccer Nation office. Teams/Individuals wishing to register past the registration deadline date can do so if there is still room in the league and if the schedule has not been posted. A deposit as described above will still be required.

Teams/players dropping out of a league will forfeit their deposit and/or registration fees. Discounts for registration may be available from time to time in certain leagues. Teams with outstanding fees shall not be allowed to re-register until all balances are paid. **Re-registering teams will be assigned to a division based upon availability and/or performance in past session(s). Teams will be promoted and relegated at our discretion.**

FEES (ADULT LEAGUES ONLY)

League/Day	# of Players	Cost Individual/ Team	New Team Deposit	Notes
Mon Men's Open	6 v 6	\$65 / \$645	\$100	Either Field may be used
Tues Coed 30+	7 v 7	\$65 / \$645	\$100	Either Field may be used
Wed Women's 25+	7 v 7	\$65 / \$645	\$100	Either Field may be used
Thurs Men's 30+	7 v 7	\$65 / \$645	\$100	Either Field may be used
Sun A,B,C	7 v 7	\$65 / \$645	\$100	Either Field may be used
Sun Recreational	6 v 6	\$65 / \$645	\$100	Small Field Games Only

PAYMENT POLICY (ADULT LEAGUES ONLY): New team deposits are due 7 days prior to the league start date. Payment options are available based on the following payment schedule only.

Team Fee 3 Payments of \$225 due prior to each of the first three games.

Individual Fee: 3 Payments of \$25 due prior to each of the first three games.

Note: Payment options include additional installment fees included in the scheduled payments.

PLAYER ROSTERS: Adult leagues can have 15 regular players maximum per team. Any games played with an illegal player will be an automatic forfeit. An infraction warning will be issued with the first offense. Any second offense will result in the team being disqualified for the remainder of the season.

Rosters are officially closed after the 3rd game.

SUBSTITUTES (ADULT LEAGUES ONLY): Should a team find themselves short players for a game they may use a substitute player, adhering to the following guidelines:

- ★ The rosters are officially closed after the 3rd game and anyone adding will be considered a substitute.
- ★ All substitutes must be registered with Soccer Nation.
- ★ Player may not be on the roster or listed as a substitute of any other team in the league division of the substituted game.
- ★ Rules regarding the "level of competition" will be upheld regarding substitute players.
- ★ Every person who is playing as a substitute must pay \$10 per game regardless of the team's payment status INCLUDING teams paying under any team fee policy.
- ★ Substitutes may not be used in Semi-Finals or Finals with the exception of the **HARDSHIP RULE**.

A substitute may convert to a regular player should they pay the balance of the \$75 league fee by the third game. After the third game a substitute may only convert to a regular player with the Facility Manager's approval and a \$20 late fee in addition to their \$75 league fee.

HARDSHIP RULE: At the discretion of management, a player may be added after the third game if another player is injured or has an immediate military deployment and is removed from the roster for the remainder of the season. Proof of injury or deployment must be provided. Any other reason may be submitted to the Facility Manager for review but all facts surrounding the hardship request will be used in the review process.

ILLEGAL PLAYER: An illegal player shall be considered a player playing under another player's identity and/or playing without being registered and/or playing without being on the team roster and/or playing without paying any outstanding balances and/or playing while suspended. The player, team and team captain shall be held responsible for this violation. Sanctions against the team may be imposed. Sanctions may include forfeiture of matches in which an illegal player participated. Teams/players may also be dismissed from the current league session and/or prohibited from registering future teams.

LIABILITY / INJURY WAIVER & RELEASE FORM: No individual will be allowed to participate in any league games, practice session, tournament, clinic, open pick-up game, or other activities until a release form has been properly completed and signed. There are separate waivers for adults and youth (under age 18).

REQUIRED EQUIPMENT: All players must wear indoor flat soled soccer shoes, turf soccer shoes or other flat sole shoe. Teams **MUST** be dressed in matching jersey colors. Permanent numbers (minimum 1" wide by 6" high) are required to be on the back of all player jerseys. Shin guards with full socks that cover them must be worn for all play. **NO MOLDED OR OUTDOOR CLEATS ARE ALLOWED.**

RULES OF THE GAME: Soccer Nation closely follows *The Official Rules* published by the U.S. Indoor Soccer Association and The Laws of the Game as published by FIFA with modifications made for our facility, leagues and age groups. Copies of these rules are available on the U.S. Indoor Soccer Association website as well as FIFA.

LEVELS OF COMPETITION: Soccer Nation reserves the right to determine the play level of collective teams as well as individual players and make any necessary changes to ensure fair and safe competition within each league. The top three and bottom three teams in a division at the end of a session are subject to promotion or relegation to another division. A player's classification can be determined by the following: if player is currently playing in a division, has ever played in a division, or is capable of playing in a division and/or subject to management discretion.

PLAYER BOXES: Only players and 2 (registered) managers are allowed in the player boxes during league games. Family, friends, and guests are required to remain in designated viewing areas. Any team who has someone other than players in their player box may be issued a blue card (2 min penalty). Once a game has ended teams are responsible for checking player box areas for personal property and for clearing out all trash.

GAME OFFICIALS: Soccer Nation management would like to reaffirm that a referee's decision regarding facts connected with play, including player discipline, whether or not a goal is scored and the result of the match are final. Officiating is monitored and assessed periodically to ensure quality officiating. Complaints regarding officials should be submitted in writing and contain points of fact to the Facility Manager. **Do not discuss officiating with the officials or facility staff during or immediately after your game.**

SPORTSMANSHIP: Individuals are expected to play with self-control and within the rules of the game. Players are (to the best of their ability) to avoid causing injury to themselves and other persons using the facility. It is expected that any player who injures or knocks down another player shows good sportsmanship by acknowledging that the act was not intentional and assuring that the other player is OK.

FIGHTING: Anyone fighting, or attempting to fight will be ejected and a suspension will be imposed. Anyone threatening, stalking, or conducting themselves in a violent or aggressive manner toward another player, staff, official or spectator will also be ejected, suspended and reported to the local authorities.

FIRST AID: The facility has a limited first-aid kit which can be provided for self administration. It shall be the responsibility of each team as well as individual players and parents to maintain their own first-aid kit supplies for treatment of their players. We do not provide certified first aid services to players or spectators.

FORFEITURES: A team forfeiting a game(s) during the same session will be subject to the following administrative actions:

- 1st Forfeit - Team Warning, this written rule serves as a teams official warning.
- 2nd Forfeit - Loss of re-registration priority
- 3rd Forfeit - Termination of team participation from the session and loss of re-registration priority.

A forfeiture will be incurred if a team has failed to field the minimum number of players (this includes at least one of the opposite gender) within five (5) minutes of the game start time (18 minutes remaining in the first half). Any team who calls in to state their absence will still be given a forfeit (*See Rescheduled Games.*) Forfeitures will be scored 5-0 in favor of the team present.

GAME DAYS & HOLIDAYS: Primary game days are assigned to leagues and divisions. While SOCCER NATION will make all attempts to respect your team's requested days and times, leagues and divisions may be assigned to play on alternate game days depending upon; the length of the session, the number of teams participating, and recognized holidays over the course of a session. Soccer Nation will be closed on the following days: New Years Eve, New Years Day, Easter, Memorial Day Weekend, July 4th, Labor Day Weekend, Thanksgiving Thursday and Friday, Christmas Eve and Christmas Day. Leagues and divisions will be assigned to play on all other days. Other closures may occur and will be posted in advance.

RESCHEDULED GAMES: If a team is unable to play a scheduled game and wishes to explore the possibility to have the game rescheduled, the following steps must be taken:

1. Team captain must call in to Soccer Nation to obtain the contact information for the captain of the opposing team and available reschedule times (**if any are available**).
2. Ask the opposing team captain if their team is agreeable to playing a make-up (rescheduled game), as opposed to accepting a 5-0 forfeit win. If their answer is yes, proceed to the next steps.
3. Mutually agree with the opponent's captain on a reschedule time as provided by Soccer Nation.
4. Contact Soccer Nation a **minimum of 7 days** prior to requested reschedule date and pay a **\$35.00** reschedule fee. Soccer Nation will confirm the reschedule with the opposing team.

NOTE: If the opponent team cannot accommodate or accept a rescheduled game time, the game will be recorded as a forfeit win of 5-0 for the opponent (See FORFEITURES).

LEAGUE DESCRIPTIONS & RESTRICTIONS (ADULT LEAGUES ONLY): Soccer Nation reserves the right to make the necessary changes within league divisions to ensure an equal level of ability and competition, including any age requirements or individual player restrictions. League restrictions apply across all leagues and may be based on a player's current or past participation and/or determined play level. Players may only be on one roster in a given league. Players may participate in more than one separate league. All Coed Leagues require at least 2 of the opposite gender on the field at a time.

League/Day	Player Restrictions
Mon Men's Open A,B	A-16 years and up B-16 years and up, Maximum of 2 A Division players
Tues Coed 30+ Split Divisions (if possible)	2 Male and 2 Female players may be 25 - 29 years old Maximum of 2 Male and 2 Female A Division Players
Wed Women's 25+ Split Divisions (if possible)	All players must be at least 25 years old Maximum of 2 A Division Players
Thurs Men's 30+ Split Divisions (if possible)	2 Players may be 25 - 29 years old Maximum of 2 A Division Players
Sun A,B	16 years and up A- None B- Maximum of 4 A players (Restrictions are only for Male Players)
Sun C, Recreational	14 years and up C- Maximum of 4 Upper Division Players but no more than 2 A Division Players Rec- Maximum of 2 Upper Division Players, No A players (Restrictions are only for Male Players)

LEAGUE PLAYOFF PLACEMENT: Team placement at the end of the regular league season shall be governed by the following tie breaking system order:

- 1st Comparison Total Points (3 for Wins, 1 for Ties, 0 for losses)
- 2nd Comparison Goal Differential (Goals Scored minus Goals Scored On)
- 3rd Comparison Goals For

A total of seven (7) regular season games (six when only four teams are in a division) count towards league points and standings. When an odd number of teams exist in a division one team may play an 8th game in order to allow all teams to play seven (7) regular season games. The team playing this "extra game" will NOT be awarded points, nor will their goal differential be affected by the outcome of the game.

The top 4 teams will be seeded directly into playoffs. If a division has 10 or more teams playoffs may consist of quarterfinals.

MANAGER/PLAYER RESPONSIBILITY: It is the responsibility of each player and the team's manager to be fully aware of their player's suspension/league eligibility status. Failure to comply may result in further disciplinary measures which may include suspension of the manager and forfeiture of games the sanctioned player participated in. Team managers are responsible for confirming scheduled game times 24 hours prior to game. Our website schedules are to be used as a reference; changes may occur from time to time. In the event of a change, Soccer Nation makes every effort to notify the Managers of any teams affected.

PROTESTS: Any protest must be a formal written protest and must be submitted to Soccer Nation within 48 hours after the end of the game. **Red Carded players are to follow the written protest procedure and are NEVER to approach referees, staff or management immediately after the game.**

Protests regarding fielding of illegal players should be brought to the attention of the facility staff prior to the games end in order to properly review the matter.

Decisions regarding any other protested matter WILL NOT be made immediately but appropriately reviewed as time allows.

A referee's decision regarding facts connected with play, including whether or not a goal is scored and the result of the match are final. The referee may only change a decision on realizing that it is incorrect or, at his discretion at the advice of the assistant referee, provided that he has not restarted play or terminated the match.

GAME STOPPAGE RULE: If a player(s), manager or team's spectator's behavior is unsporting and the match is abandoned by an official, the offending team(s) will forfeit the match.

RED CARD POLICY: A player or manager sent off in or after a game by a referee will automatically be suspended from ALL league participation for the remainder of the day and a full 7 days following the date of incident and must leave the surrounding playing area immediately. A Player may be subject to a Red Card Fine of \$50 per occurrence. The player may not participate in any leagues, games, or tournaments in the facility during the suspension. **If a player who received a red card plays illegally during their suspension, further penalties to both the player and/or team will determined by the facility management.**

In addition to the automatic suspension additional time can and will be added at the discretion of Soccer Nation based on the players disciplinary record and/or nature of the offense which resulted in the red card.

A player or manager who assaults an official will automatically be banned from any further activities at Soccer Nation.

An "Assault On An Official" is defined as a battery, threats of battery, or an attempt to commit a battery upon an official; and an act which is close to accomplishment shall be sufficient to constitute an assault. Any assault on an official, employee, management, or owner of Soccer Nation will result in a permanent ban from Soccer Nation and local authorities will also be notified.

Should a manager or team fail to make an attempt to control a player's action after a red card is issued, the manager and team will also be suspended as outlined above

ILLEGALLY ENTERING FIELD OF PLAY DURING ALTERCATION: A player entering the field without a referee's permission will automatically cause a forfeit for their team and a red card may be issued. This includes entering the field of play during another player's altercation or fight, regardless if their intent is to break up or diffuse the situation. If both teams illegally enter the field of play the game will end immediately with a double forfeit (0-0 result).

SOCCER NATION RESERVES THE RIGHT TO ASSIGN ANY FINES, SUSPENSIONS, OR BANS WITHOUT REFUND TO ENSURE A SAFE AND FUN ENVIRONMENT.

For any questions please contact SOCCERNATION@HOTMAIL.COM

Revised 04/2011. We reserve the right to make changes to the rules without notification.



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